



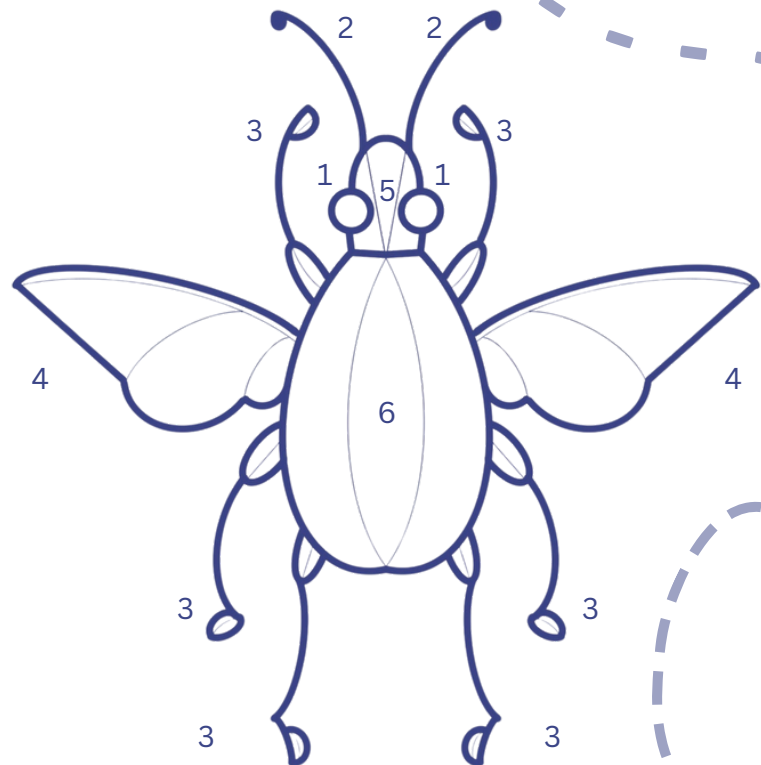
What do I need?

- 4 players
- A dice
- A Beetle Drive game sheet
- A pen

What is the game about?

The aim of the game is to be the first player to draw a complete beetle and shout **'BEETLE'**. Each part of the beetle's body has a number that matches a number on the dice:

Dice	Beetle Part	Important Details
1 	Eyes	You have to roll a 1 twice to draw both eyes
2	Antennae	You have to roll a 2 twice to draw both antennae
3	Legs	You have to roll a 3 six times to draw all six legs
4	Wings	You have to roll a 4 twice to draw both wings
5 	Head	You have to roll a 5 to draw a head before you can draw the antennae and eyes
6	Body	You must roll a 6 first to draw the beetle body



How to play

In your group of 4 players, take turns to roll the dice and draw the beetle body parts. Remember, you need to roll a 6 for the body to start the game. Keep rolling in turn until **either** someone in your group completes the full beetle and shouts **'BEETLE'** (loud so the whole room can hear) **or** someone on another table has shouted **'BEETLE'**.

Don't forget to total your score!

Once **'BEETLE'** has been called, the game will end. Each member of the group works out their score; 1 point for each part of the beetle that you have drawn. The person with the highest score on your table has won your game and now moves to the next table (in an anti-clockwise direction). If 2 people on the table have the same highest score, then the youngest person moves. The next game starts with a new beetle being drawn.

